

EDUCATING UNIVERSITY STUDENTS FOR INNOVATIVE SOCIETIES

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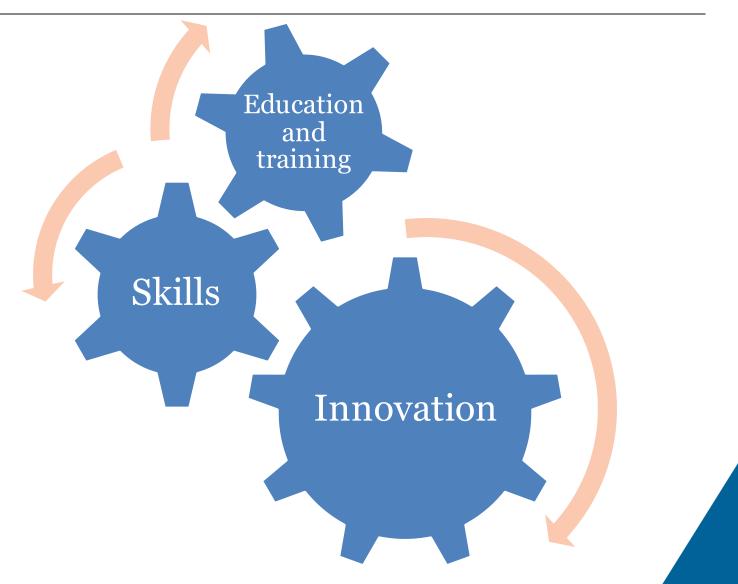
Organisation for Economic Co-operation and Development (OECD)

- 35 Members
- Coverage of most sectors of government
- What the OECD does in education (including HE):
 - International statistics
 - Policy advice
 - International peer learning
 - Soft standards



Skills and education for innovation

« 21st Century Skills »

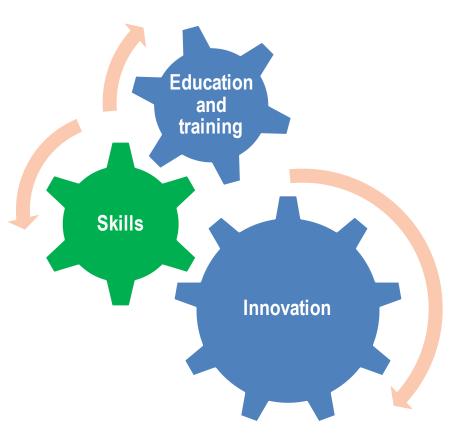




qualifications and degrees for innovation



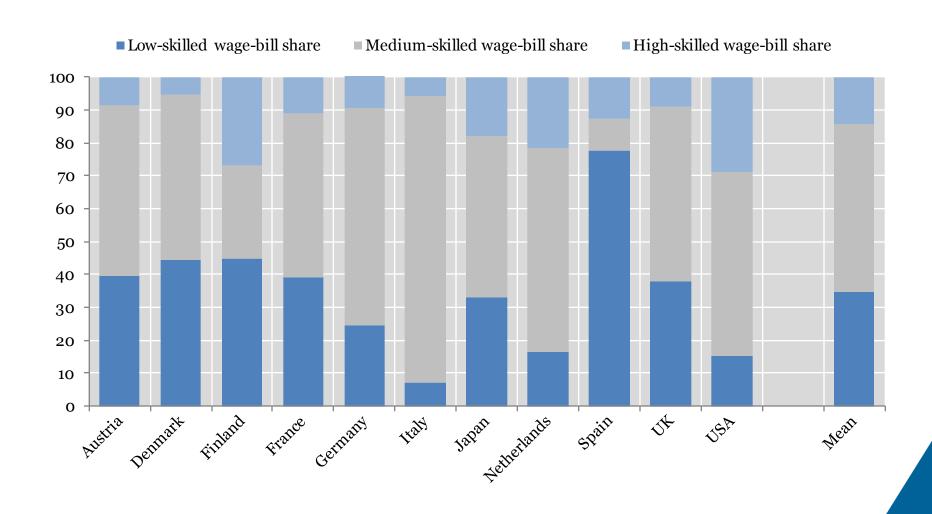
Qualifications and degrees for innovation



- What educational attainment?
- What qualifications/degrees are associated with innovation in the economy?
- Creative destruction and lifelong skill development?



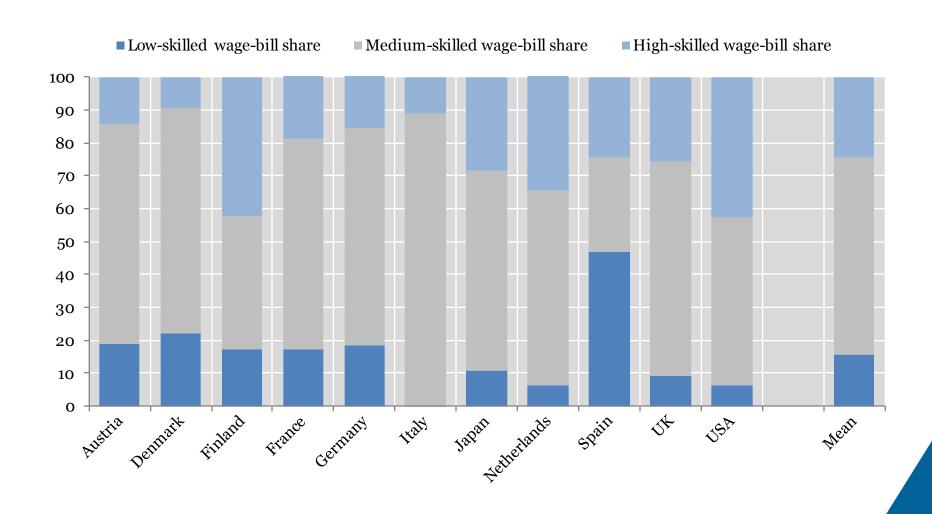
Employment structure in selected countries in 1980



Source: Michael et al. (2010), based on EUKLEMS data



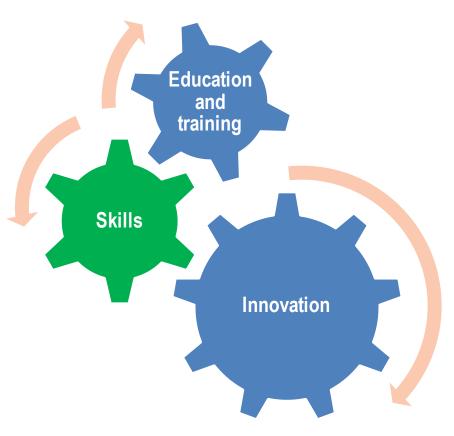
Employment structure in selected countries in 2004



Source: Michael et al. (2010), based on EUKLEMS data



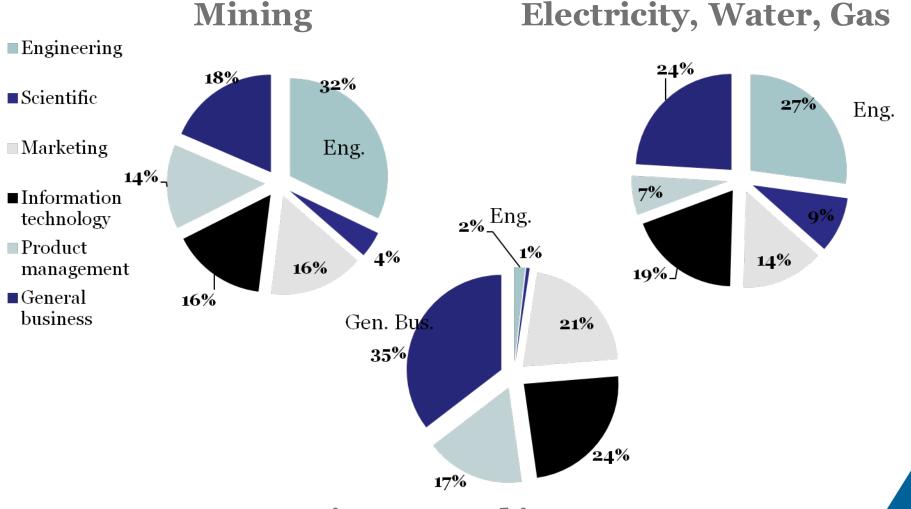
Qualifications and degrees for innovation



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Diversity of qualifications for innovation across sectors

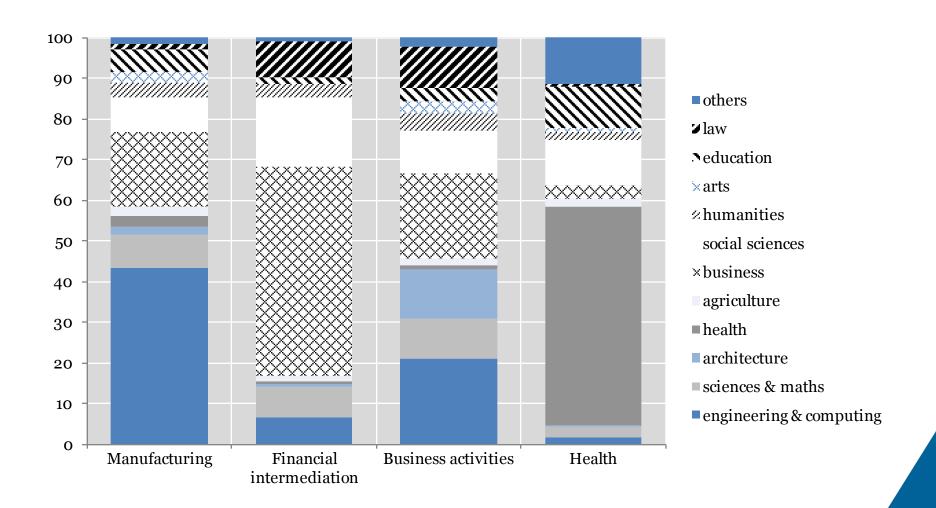


Finance and insurance

Source: Toner (2010)

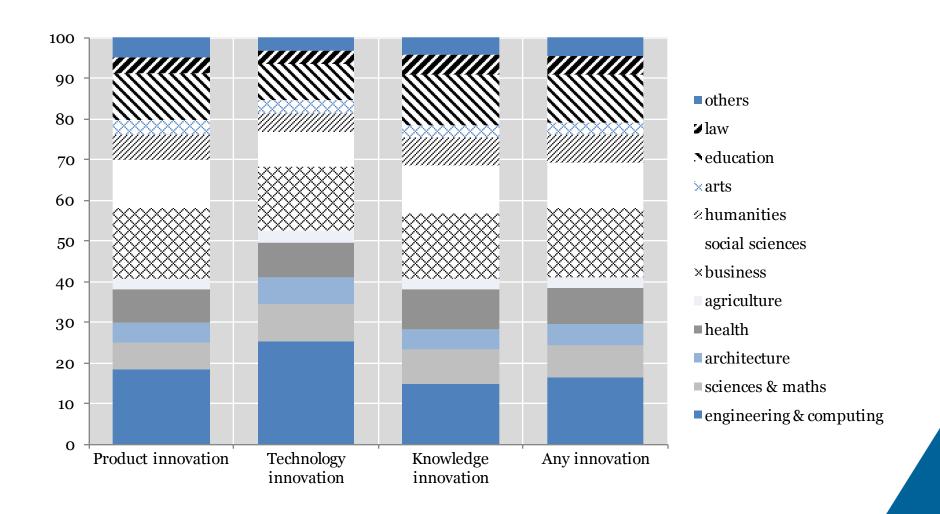


Fields of study of highly innovative professionals (%), selected sectors



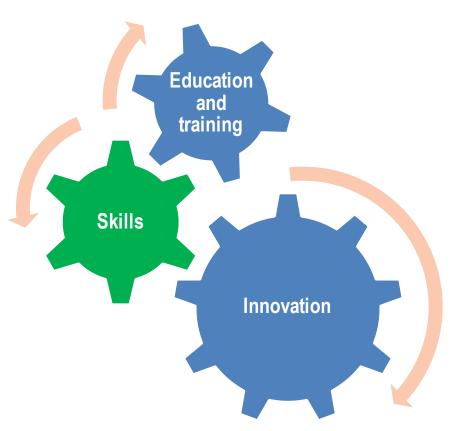


Fields of study of highly innovative professionals (%), by type of innovation





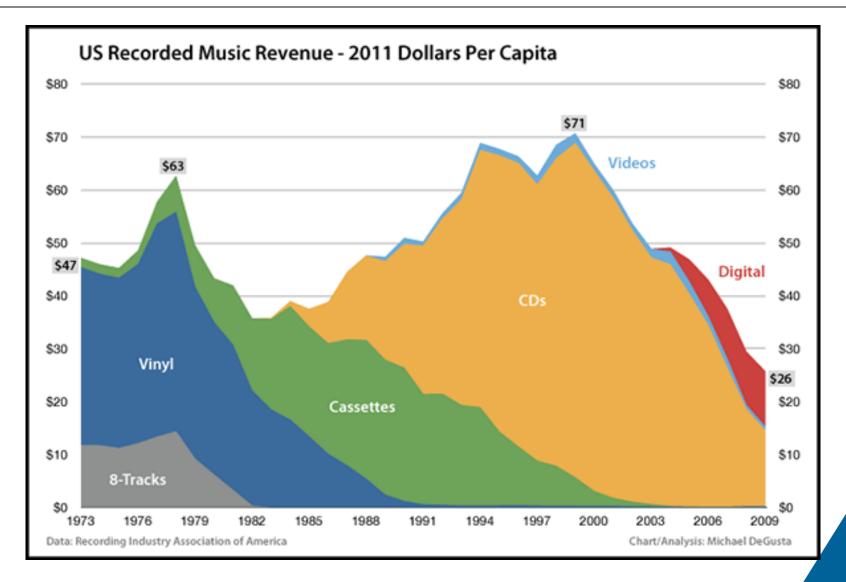
Qualifications and degrees for innovation



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Creative Destruction



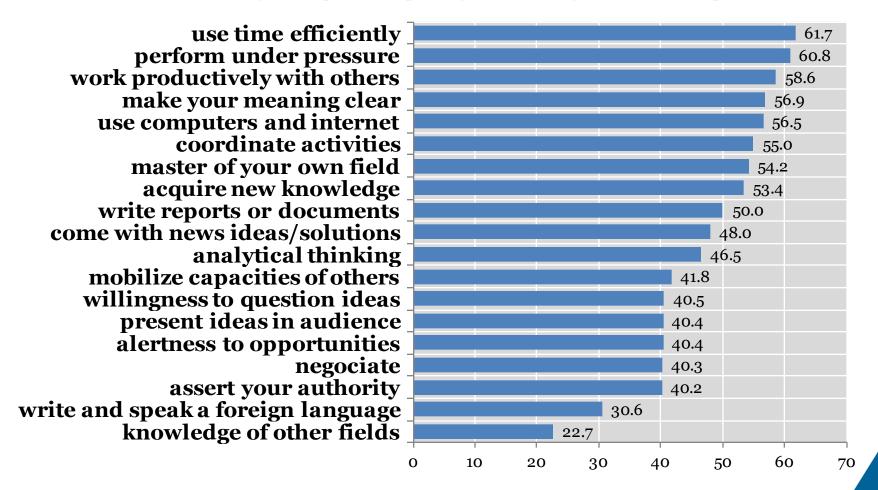


skills for innovation



Skills that tertiary-educated professionals report as very important in their job

Percentage of employees reporting the following skills as very important in their job

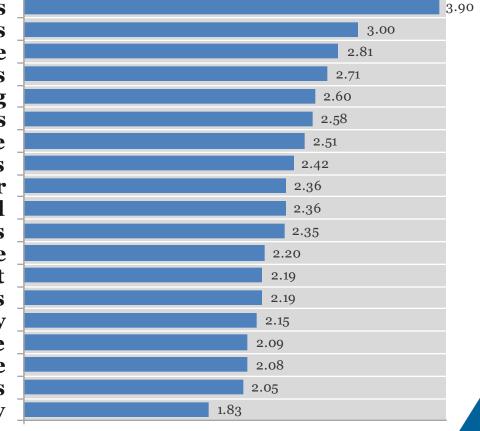




Critical skills for the most innovative jobs (according to tertiary-educated workers)

Likelihood (odds ratios) of reporting the following skills: people in the most innovative jobs vs. least innovative jobs

come with news ideas/solutions willingness to question ideas present ideas in audience alertness to opportunities analytical thinking coordinate activities acquire new knowledge mobilize capacities of others make your meaning clear master of your own field write reports or documents write and speak a foreign language use computers and internet work productively with others use time efficiently perform under pressure negociate knowledge of other fields assert your authority





What individual skills should education systems foster?

Technical skills

(know-what and know-how)

Behavioural and social skills (character)

(Self-confidence, energy, perseverance, passion, leadership, collaboration, communication)

Skills in thinking and creativity

(Critical thinking, observation, curiosity, ability to make connections, imagination,...)



Some comments on these skill categories

Behavioural and social skills in thinking and creativity

(character)

They overlap and may reinforce each other

But

 They are different and cannot be reduced to a single skill (or measure)

- They are domain-specific
 - Skills are generally domain-specific: one is creative in a field, one knows how to behave/communicate in a specific context, one has problem-solving skills in a field, one has content knowledge in a field
- They can become « domain-generic »
 - A skills becomes « domain-generic » when one has gained it in a number of domains or settings, so that it becomes a « habit of mind » (a disposition or a stabilised skill) that one can apply to new fields



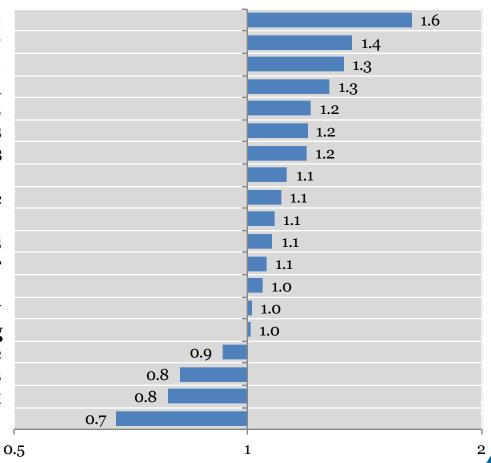
skills for (innovative) entrepreneurship



Critical skills for entrepreneurship (according to tertiary-educated workers)

Likelihood (odds ratios) of reporting the following skills: people in self-employed vs. employees

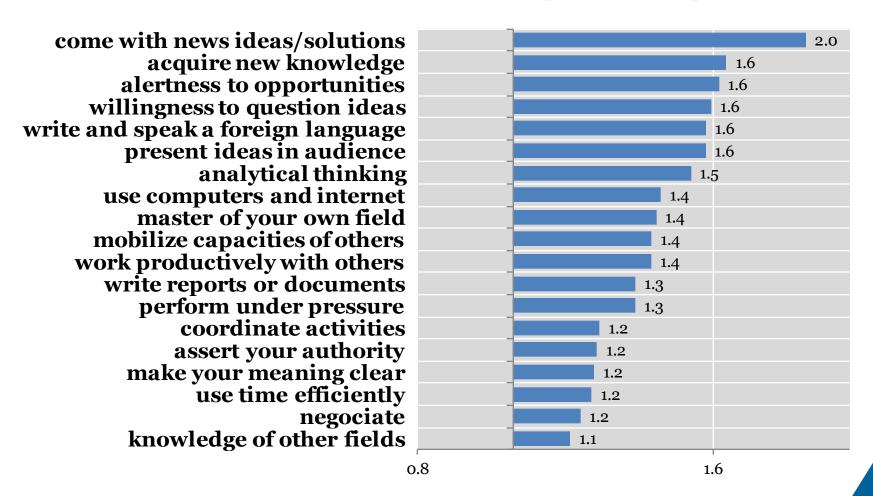
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Critical skills for innovative entrepreneurship (according to tertiary-educated workers)

Likelihood (odds ratios) of reporting the following skills: people in innovative entrepreneurs vs. entrepreneurs

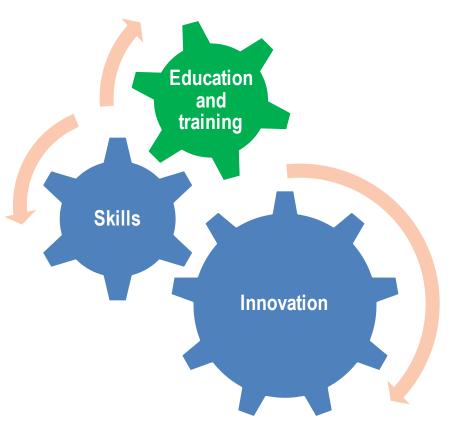




higher education for innovation



Higher education for innovation

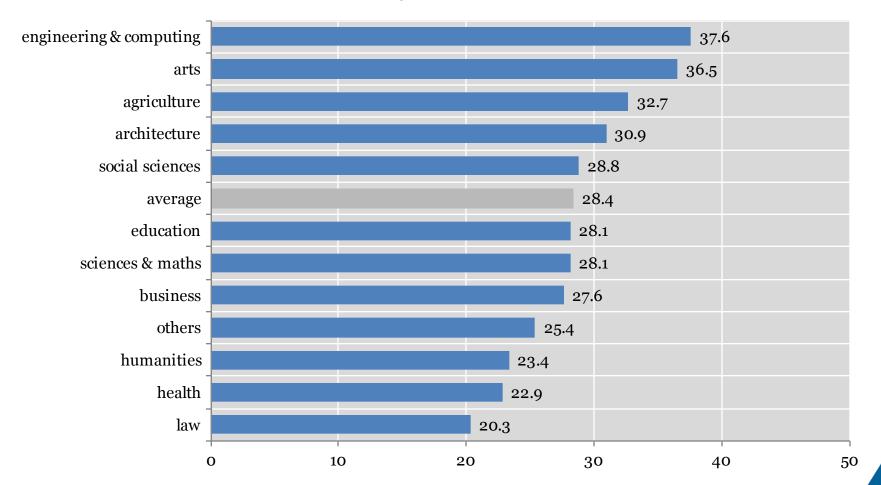


- Which graduates get highly innovative jobs?
- Do higher education systems foster skills for innovation?
- Which pedagogic practices are associated with highly innovative jobs?



What share of graduates of a given field have a highly innovative job?

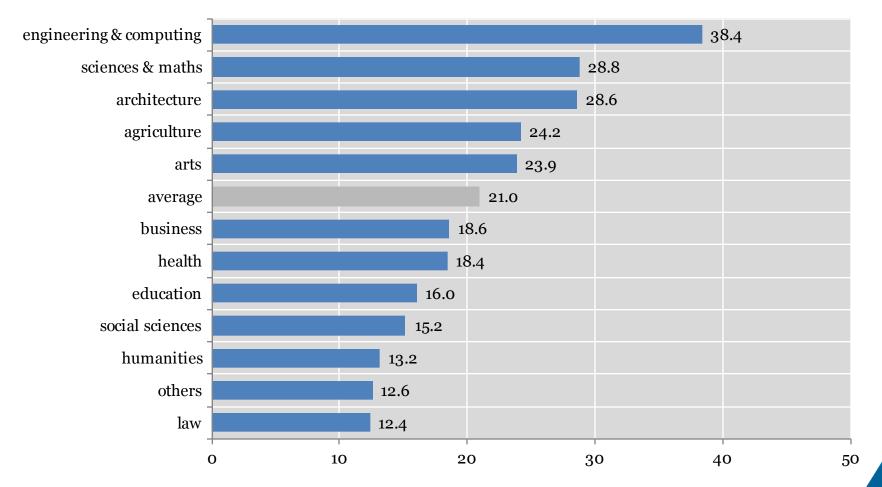
Product /service innovation





What share of graduates of a given field have a highly innovative job?

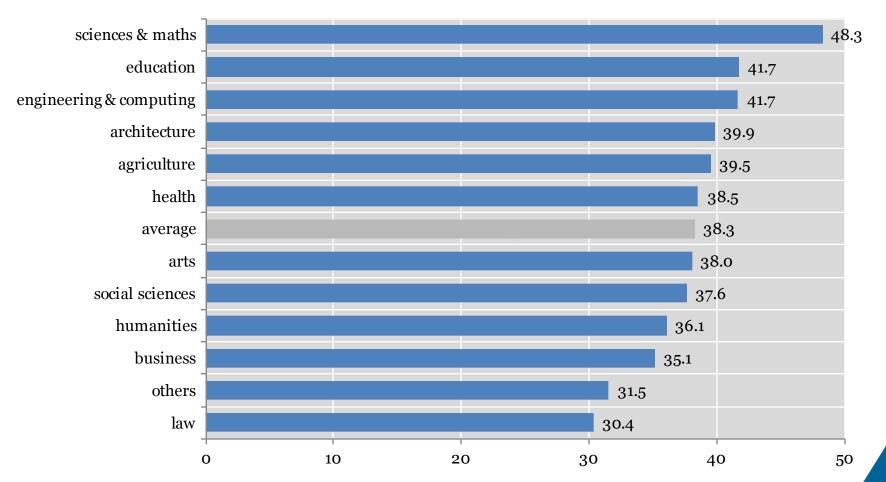
Technology, tool, instrument innovation





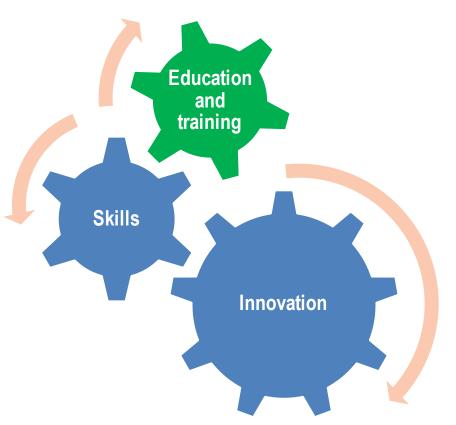
What share of graduates of a given field have a highly innovative job?

Knowledge / method innovation





Higher education for innovation

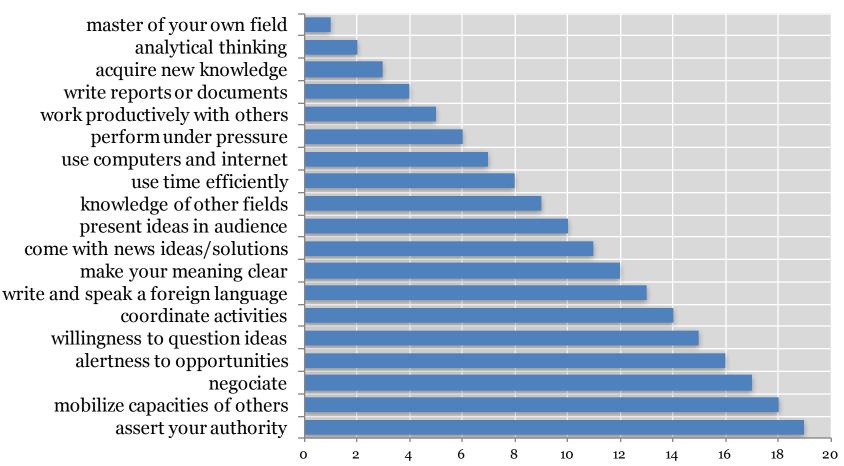


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Strong points of higher education

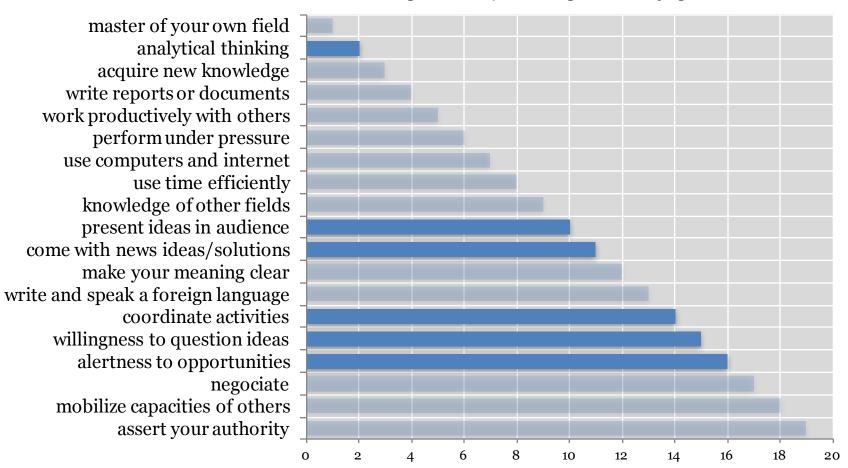
Ranking of 3 top strong skills by graduates





Strong points of higher education

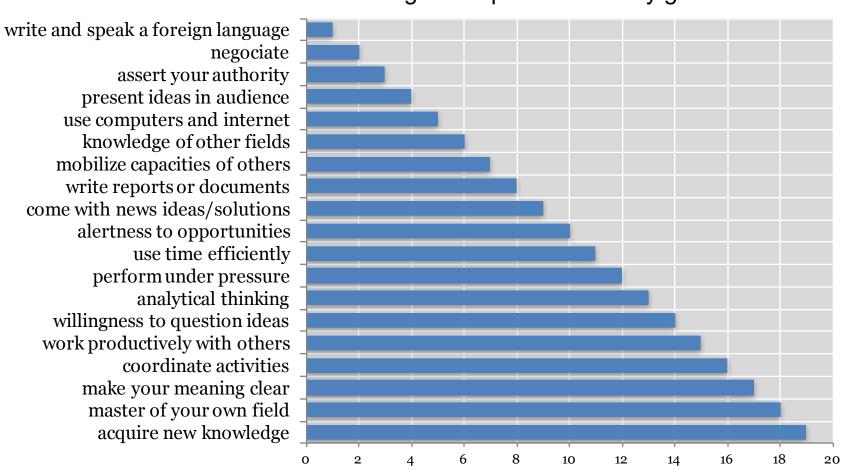
Ranking of 3 top strong skills by graduates





Weak points of higher education

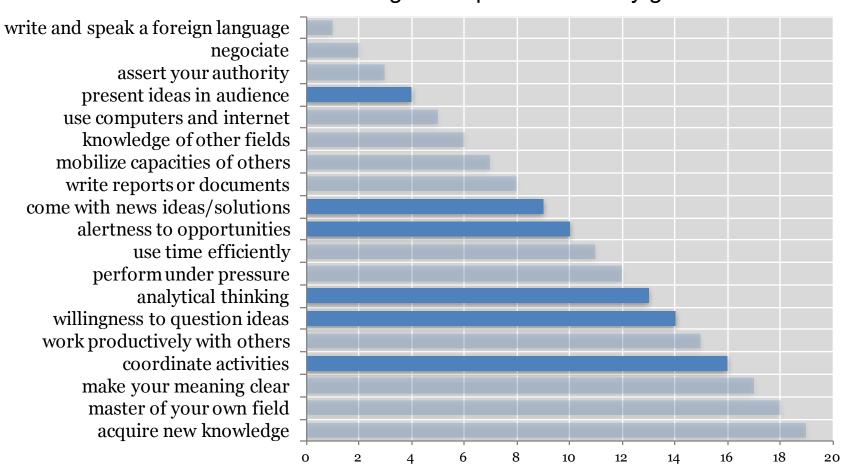
Ranking of 3 top weak skills by graduates





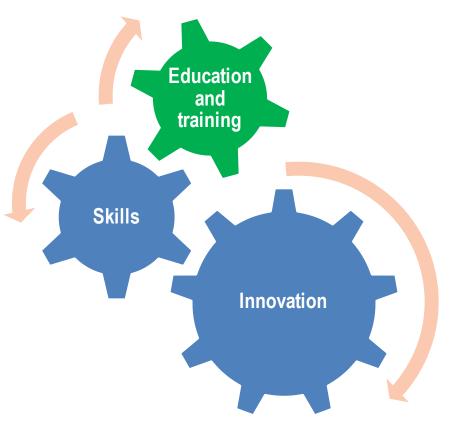
Weak points of higher education

Ranking of 3 top weak skills by graduates





Higher education for innovation

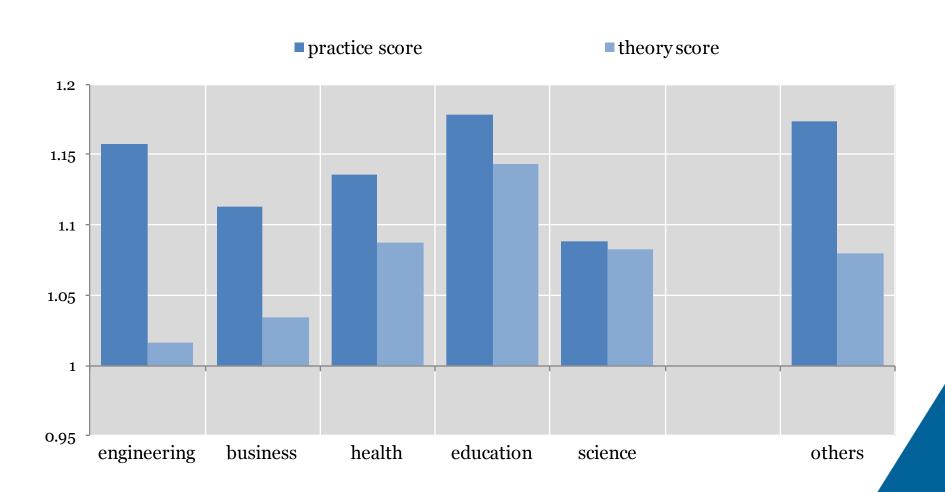


- Which graduates get highly innovative jobs?
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Innovation and the relative emphasis on practice- and theory-based instruction

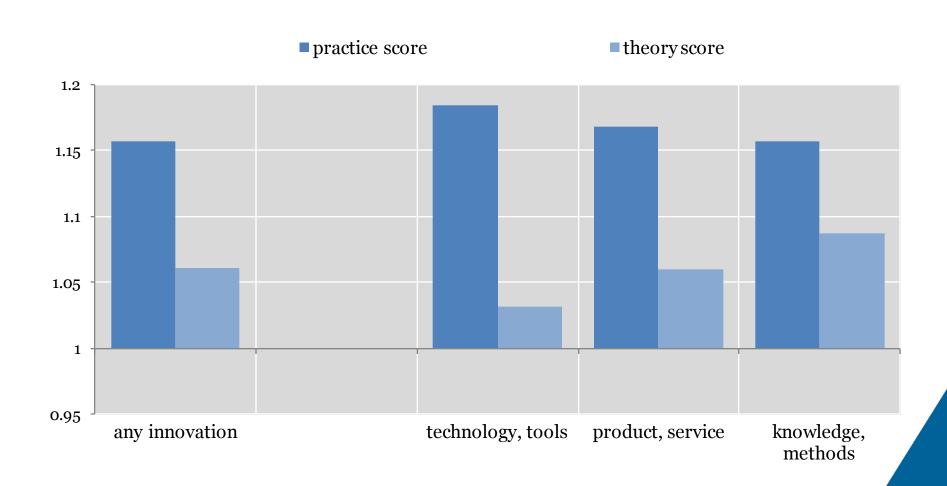
Odds ratios between innovators and non-innovators, by field of study





Innovation and the relative emphasis on practice- and theory-based instruction

Odds ratios between innovators and non-innovators, by type of innovation

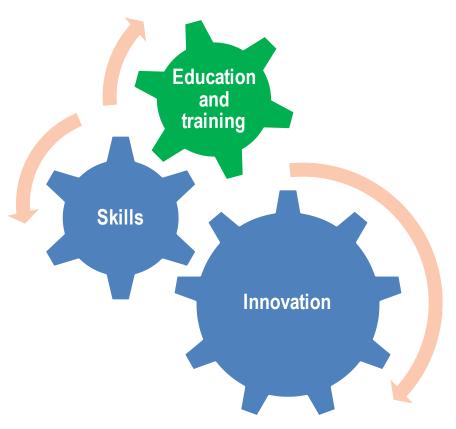




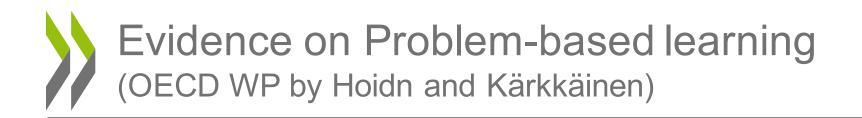
what is the effectiveness of certain pedagogical practices?



Higher education for innovation



- Problem-based learning
- ICT-enhanced educational models
- Design thinking and other approaches
- A new project around fostering creativity and critical thinking



- Review of effects of PBL on student learning outcomes
 - Knowledge acquisition and academic achievement
 - Reasoning and knowledge application
 - Social and behavioural skills
- PBL more beneficial regarding long-term retention and application of knowledge and skills
- Positive impact on students' motivation, satisfaction, and attitudes toward learning
- No clear difference emerges as to test performance, but traditional approaches seem to have an edge



Traditional approaches versus PBL (effect sizes)

XI																	
	Basis of the assessment																
	Knowledge							Per	formaı	nce or s	kills	Mixed knowledge and skills		non-s	ance, d non- ge		
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	NBME 1	Multiple- choice	Short Answers	Progress	Free recall	Free recall Long-term retention	NBME 2	Patient simulations	Cases	Essay	Modified essay	Observation ratings	Oral	USMLE	Students	Faculty	1st choice residency
Albanese and Mitchell (1993)	-					+	+					+			+	+	+
Vernon and Blake (1993)	-	-					+					+			+	+	
Berkson (1993)	-						+			+							+
Kalaian, Mullan and Kasim (1999)	-						+										
Colliver (2000)	-											+			+		
Dochy, Segers, Van den Bossche, and Gijbels (2003)	-	-	+	-	+	+	+	+	+	+	+	+	+	+			
Newman (2003)	-	-							+	+							
Gijbels, Dochy, Van den Bossche, and Segers (2005)	-	-	+	-	-/+	-/+	+	+	+	+	+	+	-/+	+			
Overall effect size	-	-	+	-	+	+	+	+	+	+	+	+	+	+	+	+	+
Favours	Traditional learning								P	BL			PBL				

Ь.



Traditional approaches versus PBL (effect sizes)

	Basis of the assessment																
	Knowledge							Per	forma	nce or sl	kills	know	xed vledge skills	Non-performance, non-skill and non- knowledge			
	Short-term							Ca	ase ana	alysis					Satisf	action	
	NBME 1	Multiple- choice	Short Answers	Progress	Free recall	Long-term retention	NBME 2	Patient simulations	Cases	Essay ese questions eq-	Modified p	Observation ratings	Oral	USMLE 3	Students	Faculty	1st choice residency
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Newman (2003)	-	-							+	+							
Gijbels, Dochy, Van den Bossche, and Segers (2005)	-	-	+	-	-/+	-/+	+	+	+	+	+	+	-/+	+			
Overall effect size	-	-	+	-	+	+	+	+	+	+	+	+	+	+	+	+	+
Favours	Traditional learning								F	BL		P	BL	PBL			

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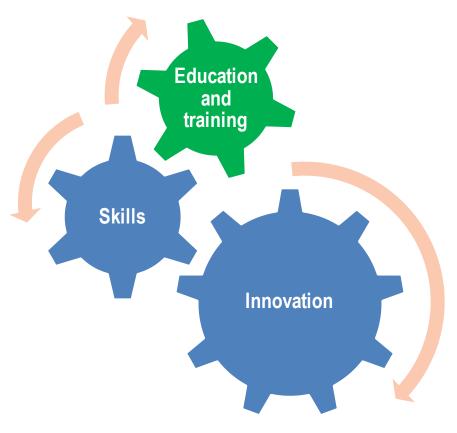
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Overall effect size	-	-	+	-	+	+	+	+	+	+	+	+	+	+	+	+	+
Favours		Tra	dition	al learni	ing	>			P	BL			P	BL	PBL		

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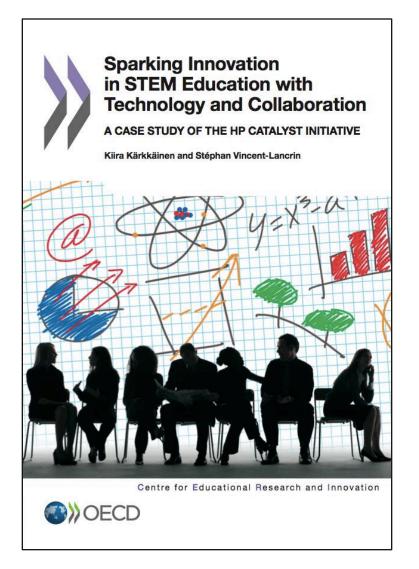
Higher education for innovation



- Problem-based learning
- ICT-enhanced pedagogic models
- Design thinking and other approaches
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ICT-enhanced pedagogic models to foster « skills for innovation » in STEM



- Virtual and remote laboratories
- Educational games
- Technology-enhanced cooperative learning
- Real-time formative assessment
- Skills-based assessment

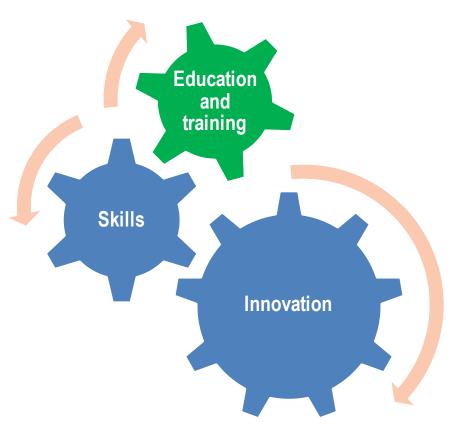


A few pedagogical models fostered by ICT

- Experiential learning (e.g. remote and virtual labs, project-based and enquiry-based pedagogies)
- Hands-on pedagogies (e.g. game development)
- Cooperative learning (e.g. local and global collaboration)
- Interactive and metacognitive pedagogies (e.g. real-time assessment)



Higher education for innovation



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New types of transversal programmes

Pedagogical change:

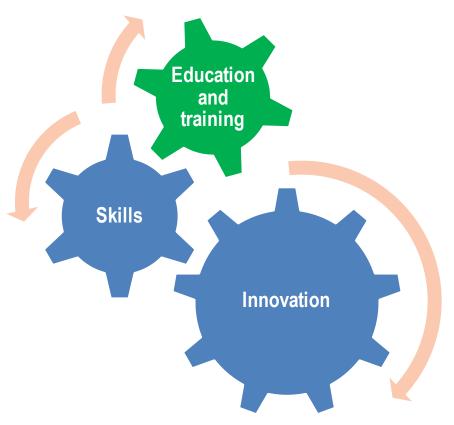
- Design thinking (IStanford University; EMLyon Business school and Ecole Centrale de Lyon (France); i-school at Tokyo University; UDD, UC, etc. (Chile)
- Design factories: Aalto Design Factory, Aalto service factory (Finland), MIT Fab labs (US), etc.
- Entrepreneurship programmes (Centre for Entrepreneurship (Amsterdam university)

• Institutional change:

- Aalto University in Finland (economics, arts and design, science and technology)
- European Institute of Innovation and Technology (structured around Knowledge and Innovation Communities (KIC))
- Olin College of Engineering in the US; etc.



Higher education for innovation



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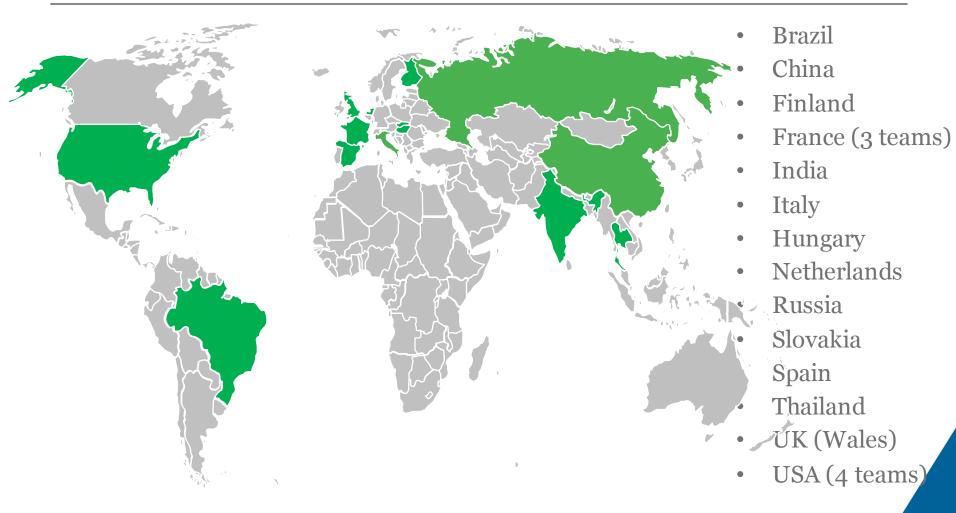


Ongoing OECD project on assessing progression in creativity and critical thinking

- 2 networks:
 - Higher education to start in 2017
 - School (primary and secondary)
- 3 possible domains:
 - One STEM discipline
 - One arts education discipline
 - One generic approach to innovation/creativity
- Activities in primary-secondary education:
 - Develop a pedagogical toolkit (rubric, pedagogical activities and assessments, student work)
 - Document pedagogies to foster the selected skills/dispositions
- Activities in tertiary education:
 - Share about pedagogies and identification of skills
 - Pedagogical intervention like in primary and secondary?



Participants in 14 countries (Jan 2016)





A pedagogical toolkit

A1.

Rubric for assessme

Dimensio ns

Levels of progressi on

A2.

Pedagogi cal activities

Specific for each domain

to test dimensio ns and levels of progressi on **A3.**

Set of exercises

Specific for each domain

Designed to prepare for the assessme nt A4.

Portfolio of student

For each domain

As
examples
of
different
skill
levels



Contextual data collection

B1.

Subject-based assessment

Standardised assessment of academic achievement

(maths and science; visual arts and music) **B2.**

Creativity assessment

Standardised test for creativity (EPoC)

> (domainspecific)

B3.

Survey questionnaires

School principals

Teachers

Students

B4.

Interviews / focus groups

Teachers

Students



Expert meeting in June 2016

- There is already a lot going on in this area, but few explicit assessment criteria
 - Institution-wide models (North Carolina University)
 - Targeted models (Design thinking, Entrepreneurship, Innovative pedagogic models)
- Creativity seemed more challenging (and needed) than critical thinking
- Main conclusions:
 - International action research would be helpful and feasible
 - Possible domains: teacher education, engineering, others
 - No obvious monitoring instruments: probably need to be tailor-made
 - Have a mix of call for participation and invitations to have a system approach



conclusions



Some future policy challenges

- A broad mix of degrees/qualifications is needed that includes but goes beyond science and engineering
- Does higher education empower people to innovate? Is the glass half-empty or half-full?
- How to rebalance higher education missions to give more weight to good pedagogies?
- Do we have the main drivers in place to foster innovation in the higher education sector and make sure higher education contributes to innovation in education and more broadly?



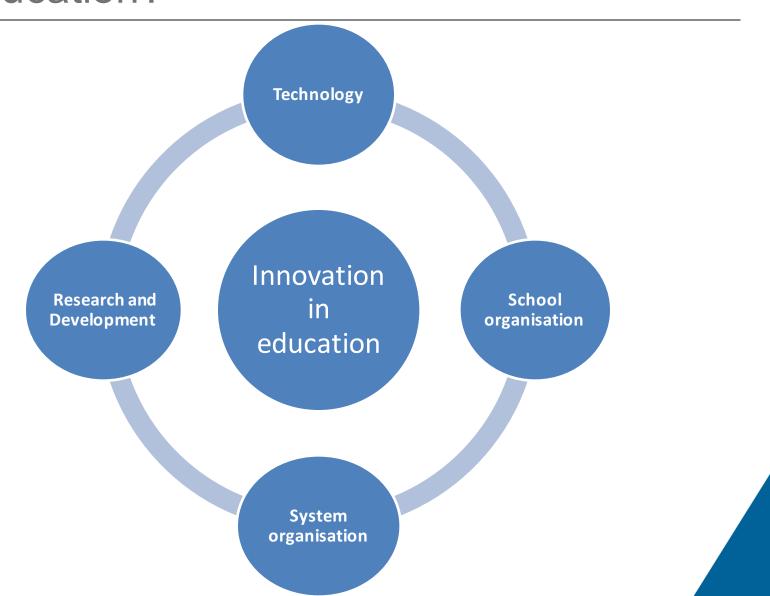
other ongoing work of possible interest



understanding innovation in (higher) education

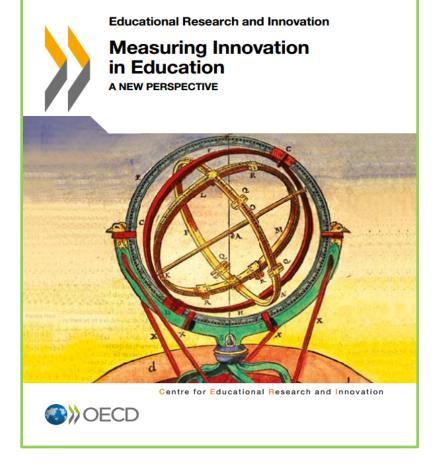


Towards innovation-friendly ecosystems in education?





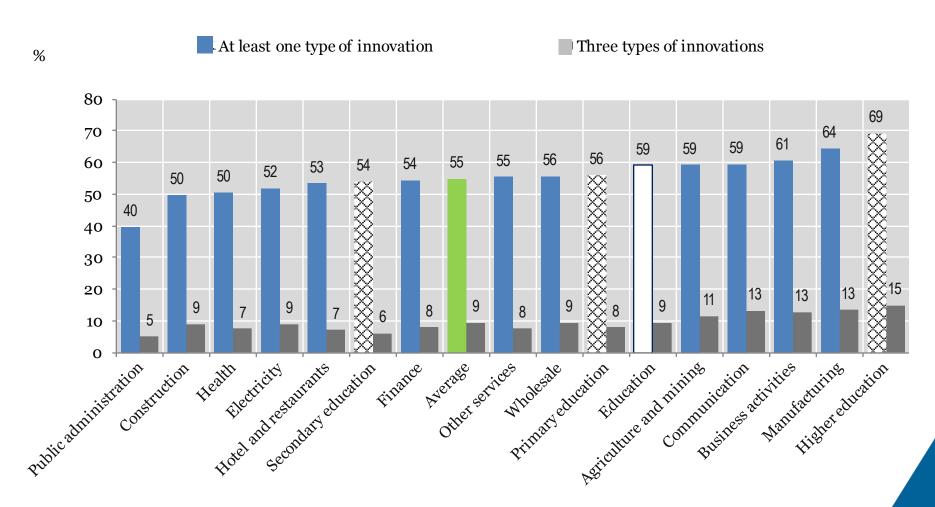
Measurement of innovation in education



- 4 objectives:
 - Informative
 - Methodological
 - Heuristic
 - Prospective
- 2 approaches:
 - Innovation surveys
 - Organisational change surveys
- Databases / Coverage:
 - Reflex and Hegesco (19 EU countries + Japan)
 - PISA, TIMSS, PIRLS (broad international coverage)



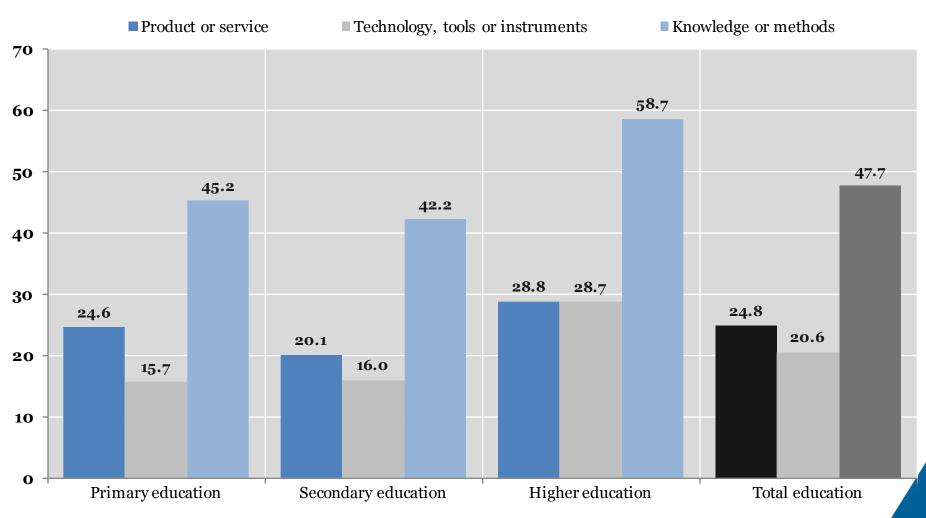
Highly innovative jobs in education and other sectors of the economy



Source: Measuring Innovation in Education (2014), based on REFLEX and HEGESCO data Source: OECD (Scoreboard on Innovation in Education), based on REFLEX and HEGESCO data



Percentage of highly innovative jobs, by innovation type and education level (2005-2008)



Source: Measuring Innovation in Education (2014), based on REFLEX and HEGESCO data



open higher education



Ongoing project on how digitalisation and openness could affect the future of HE

- International workshop on « Opening Higher Education » (December 2016, Berlin)
 - Massive Open Online Course (MOOCs)
 - Open Educational Resources
 - Open science
 - Open universities
 - Open (learning) data
 - Opening higher education to new stakeholders, missions and populations



policy advise on innovation and higher education



OECD-Chile Seminar on inclusive innovation programmes in HE (17-18 March 2016)

- High-level OECD-Chile Seminar in the Chilean Congress
 - Patronage of President Bachelet
 - Opened by Minister Delpiano Puelma
 - Closed by Undersecretary Quiroga
 - A panel of world class experts
- Peer learning exchange on innovative efforts to enhance access and completion of underprivileged students
- Part of a STI-led horizontal project on « innovation and inclusive growth »





An example of country advice



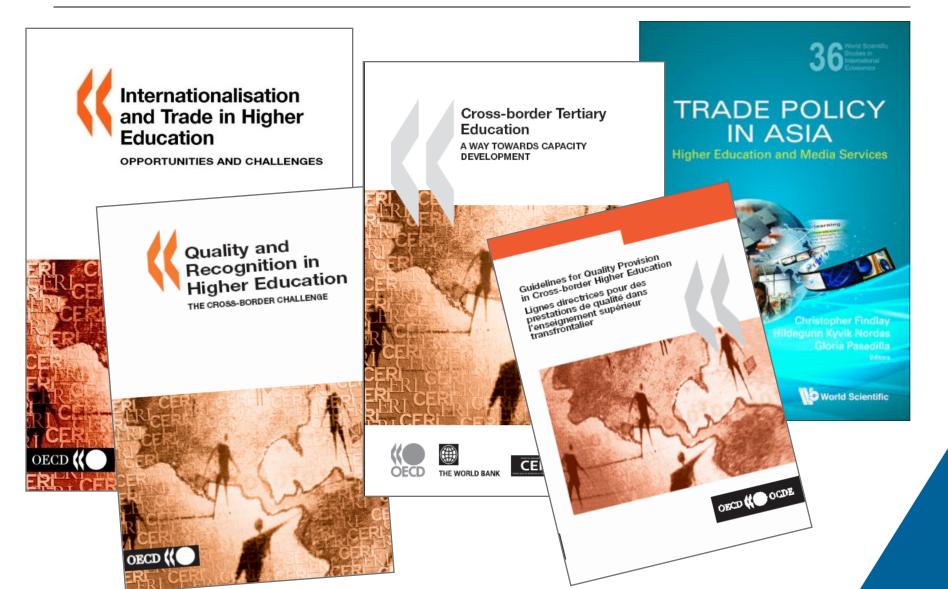
- Review of French innovation and research system: diagnosis of education an higher education systems
- Participation in development of France's national strategy for higher education



internationalisation of higher education

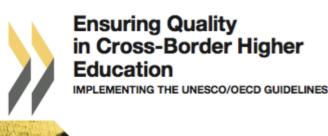


Internationalisation, trade and quality assurance in HE





Monitoring report of UNESCO-OECD Guidelines







- A first report in 2012 (based on data collected in 2010) covering 23 countries
- A new monitoring report covering 42 countries (Dec 2015)
- Use of compound indicators to synthesise and visualise the available information
- Follow-up meeting with UNESCO to review the Guidelines in January 2017



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THANK YOU

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www.oecd.org/edu/universityfutures
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